

NATIONAL DOMINOES 5's AND 3's PAIRS CHAMPIONSHIP

GENERAL RULES

1. The Championship to be held annually. The Trophies to be considered won outright if won by any pair thrice in succession or five times in all. In the event of a player holding a Trophy ceasing to be a member of the club named when entering the Championship, or the club ceasing to be a member of the Union, the Trophy to be returned to the Head Office of the Union. The Trophies to be held by the winning players at their club until the Semi Final stage of the next contest or until disposal instructions are issued by the Union Leisure Secretary. The Winners to be recognised as the Club Union National Dominoes 5's and 3's Pairs Champions.

2. Trophies to be awarded to the Winners and Runners Up. The Winners also to receive a Trophy Replica, and Plaques (or other prizes) to be awarded to the Runners Up and Semi Finalists. Prize Vouchers will be awarded to the Winners, Runners Up and losing Semi Finalists and these will be announced prior to the Contest.

3. All players must be at least 18 years old, and hold Associate and Pass Cards issued by the clubs they represent.

4. Entrance fees will be announced prior to the Championship and clubs may enter as many pairs as they wish.

5. The Championship shall be a knock out basis. Players shall be grouped for the rounds so as to minimise travelling. No pair from one club shall be drawn to meet each other prior to Quarter Finals.
6. In all rounds preceding the Semi Finals, the matches to be played at the clubhouse of the players first named in the draw. Home players shall submit to their opponents, within seven days of the despatch of the draw, at least four suggested dates for play, two of which shall be weekend dates (Saturday or Sunday). Should the Home players fail to submit dates within the time allowed, the responsibility for suggesting four dates to be automatically transferred to the Away players. The Home players are then required to accept one of the dates. The fixing of playing dates and times to be by mutual agreement. Games may only be played in affiliated clubs, and extensions of time for play will only be granted in exceptional circumstances.
7. The results forms to be completed, signed by both players and the referee and forwarded to the Union Leisure Secretary to reach him not later than the date notified on the draw. It is the winner's responsibility to submit the results, though it is preferable that both competitors do so. **Competitors whose results are not received by the closing date will be automatically disqualified. It is strongly recommended that the results be sent by Recorded Delivery. Provisional Results can be faxed, phoned or E-mailed to this office.** The Union Leisure Secretary to keep a record of all games. .
8. Any protests must be made on the spot to the opponents, following which the game must be completed. The protesting player may then appeal to the Union Leisure Secretary within 72 hours of the game finishing. The appeal to be accompanied by a fee of £10, such fee to be refunded at the discretion of the Union Recreation Committee.
9. The combined Semi Finals and Final to be played on a Saturday at a neutral club selected by the Union Leisure Secretary. The games to be completed within three calendar months of the completion of the Rounds. Second class return railway

fares or actual fares (whichever is the lesser) plus £5 out of pocket expenses to be paid to each player.

10. The Union Leisure Secretary to fix the date and time for commencing the Semi Finals and Final. In the event of a player or team arriving more than 30 minutes after the scheduled start that player or team will be disqualified. The Union representative(s) must be informed if a late arrival is envisaged.

Semi Final pairings to be determined by a draw and games to be played in the order drawn.

11. The Union Recreation Committee to have the power to settle all matters arising even if not covered by these rules and its decision shall be final. . In the event of a misdemeanour being committed by a competitor or supporters, the committee have disciplinary powers to suspend or bar the offender and/or his club from competing in Union Contests and its decision is final.

PLAYING CONDITIONS

1. The game to be played with sets of Dominoes to Double 6.
Each player shall have six Dominoes.
2. Matches in the Rounds, Semi Finals and Finals shall be the best of five Games, 121 up.
3. Draw for Drop in first hand, lowest to start and then start alternately.
4. Peg dead in hole, but a player is not allowed to peg game from his own drop.
5. No extra points for a finished or an incomplete hand. A hand is completed when the first pair chip-out.

6. If a player plays a wrong domino or Knocks when he can go. The penalty is loss of the leg.
7. If a player pegs more points than he is entitled to, he may be put back to his original score and a further two points deducted. A player has no right to touch his opponent's pegs except to put them back when he has over scored. If he does so he forfeits two points. If a player in scoring, pegs short of his actual score he cannot recover, and loses the hole or holes.
8. In any incomplete hand all Dominoes must be placed face upwards.