

## **CIU NATIONAL INDIVIDUAL DARTS CHAMPIONSHIP**



This is the Clock with Double Bull Pattern board to be used in this Championship—

### **GENERAL RULES**

1. The Championship to be held annually. The Trophies to be considered won outright if won by any individual thrice in succession or five time in all. In the event of a player holding a Trophy ceasing to be a member of the Club named when entering the Championship, or the Club ceasing to be a member of the Union, the Trophy to be returned to the Head Office of the Union. The Trophies to be held by the winning players at their Club until the Semi Final stage of the next contest or until disposal instructions are issued by the Union Recreation Secretary. The winner to be recognised as the Club Union National Darts Champion.
2. Trophies to be awarded to the Winner and Runner Up. The Winner also to receive a Darts Trophy Replica, and Plaques (or other prizes) to be awarded to the Runner Up and Semi Finalists. Prize vouchers will be awarded to the Winner, Runner Up, and losing Semi Finalists, and these will be announced prior to the Contest.
3. All players must be at least 18 years old, and hold Associate and Pass Cards issued by the Clubs they represent.
4. Entrance fees will be announced prior to the Championship and Clubs can enter as many players as they wish.

5. The Championship shall be on a Knockout basis. Players shall be grouped for the rounds so as to minimise travelling. No individual from one club shall be drawn to meet each other prior to quarterfinals.
6. In all rounds preceding the Simi Finals the matches to be played at the Club House of the player first named in the draw. Home players shall submit to their opponents, within seven days of despatch of the draw, at least four suggested dates for play, two of which shall be weekend dates (Saturday or Sunday). Should the Home player fail to submit dates within the time allowed, the responsibility for suggesting four dates to be automatically transferred to the Away player. The Home player is then required to accept one of the dates. The fixing of playing dates and times to be by mutual agreement. Games may only be played in affiliated clubs, and extensions of time for play will not be granted unless in exceptional circumstances.
7. The result forms provided to be completed, signed by both players and the referee, and forwarded by the to the Union Recreation Secretary, to reach him not later than the date notified on the draw. It is the winner's responsibility to submit results, though it is preferable that both competitors do so. **Competitors whose results are not received by the closing date will be automatically disqualified; it is strongly recommended that they be sent by Recorded Delivery. Provisional results can be faxed or e-mailed to this office.** The Union Recreation Secretary to keep a record of all games.
8. Any protests must be made on the spot to the opponent and referee, following which the game must be completed. The protesting player may then appeal to the Union Recreation Secretary within 72 hours of the game finishing. The appeal to be accompanied by a fee of £10, such fee to be refunded at the discretion of the Union's Recreation Committee.
9. The combined Semi Finals and Final to be played on a Saturday at a neutral Club selected by the Union Recreation Secretary. The games to be completed within three calendar months of the completion of the Rounds. Standard class return railway fares or actual fares (whichever is the lesser) plus £5 out-of-pocket expenses to be paid to each player.
10. The Union Recreation Secretary to fix the date and time for commencing the Semi-Finals and Final. In the event of a player arriving more than 30 minutes after the scheduled start that player or team will be disqualified. The Union representative(s) must be informed if a late arrival is envisaged. Semi Final pairings to be determined by a draw, and games to be played in the order drawn.
11. The Union's Recreation Committee to have the power to settle all matters arising even if not covered by these rules, and its decision shall be final. In the event of a misdemeanour being committed by a competitor or his supporters, the Committee have disciplinary powers to suspend or bar the offender and/or his Club from competing in Union Contests and its decision is final.

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## PLAYING CONDITIONS

1. Games shall be 501 up, straight start and finish on a double. MATCHES in the Rounds shall be the best of five games. In the Semi Finals and Final the matches to be the best of seven games.
2. Order of starting to be determined by the toss of a coin. Winners to start first game, and then start alternatively. Fresh toss of coin to determine which player starts when a deciding game has to be played. The winner of the toss to start the game. Equal Darts to be thrown in all games (i.e. if a player or team who start the game obtain the winning double with their second dart, the opponent to be allowed two darts - one to win and two to tie the game). In the event of a tie the game is played again.
3. The board shall be the Clock with Double Bull pattern. It shall be fastened so that the centre of the bull is 5 ft 8 ins from the floor in a plumb line, and the throwing distance shall be a minimum of 7 ft 6 ins from the face of the board measured horizontally (see also Condition 11).
4. The Hockey or Toe Line must be raised and be at least 24 ins long. A player may move as far along it as he likes, and may throw from behind the line, but must not stand on the Hockey or throw from a lesser distance than 7 ft 6 ins.
5. Any standard darts may be used, and a throw shall consist of three darts unless the game is finished with less.
6. Darts may not be re-thrown, and only those touching the surface of the board when the referee calls the score count. No darts may be removed from the board until the referee has announced the score.
7. If the number required for game is exceeded, the throw does to count, and the player reverts to the original number required. (Example: If a player required 20 for game, but scores more than 20, he bursts. When his turn comes to throw again, he will still require 20).
8. The bull or 50 counts as double 25, and when 50 is required is a game shot. Three trebles or doubles or three darts in any one bed is not game unless the three doubles constitute the exact number required.
9. The Home Player is provided a referee, marker and check marker. The attention of all clubs is drawn to the necessity for efficient referees, markers and check markers being appointed.
10. Scores shall be prominently displayed, and scoring shall be by the subtraction method. A player may asks the referee what number he requires for games, but he must not be told how to get it.
11. **LOCAL CONDITIONS** In the rounds, where the two players agree, the type and height of board, throwing distance and conditions of match may be varied. If no agreement is reached the above conditions shall apply.